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Reply to Comments Made by R. Grave De Peralta Menendez and S. L. Gozalez Andino

Roberto Domingo Pascual-Marqui



The KEY Institute for Brain-Mind Research, University Hospital of Psychiatry, Lenggstr. 31, CH-8029, Zurich, Switzerland

- c) Quoting from [10], comment "c)": "The superposition principle cannot be applied to a non linear relationship...."
- c) My Reply: The principles of linearity and superposition for <u>localization</u> are illustrated in <u>Figure 1</u>. These results (and their generalization) can be replicated by the interested reader, using software that has been available upon request to the author since June 1998 (http://www.keyinst.unizh.ch/loreta.htm). Figures <u>1a</u> and <u>1b</u> show LORETA point spread functions for two sources at different depths. The deep source is more blurred than the shallow source. The only way LORETA can resolve both simultaneously active sources is by increasing the strength of the deep source, as shown in Figure <u>1c</u> (which is the same as Figure 4 in [1]). In general, LORETA can resolve two sources if they are sufficiently separated, and if their estimated strengths are comparable. This is the essence and main property of <u>Low Resolution</u> Brain Electromagnetic Tomography (LORETA): it will always produce a blurred (approximate) image of reality. Blurring will not always allow resolving all maxima. There was never any pompous claim of "high" or "optimum" resolution in LORETA. The main property of LORETA holds.
- **1.1. Quoting from [10]:** "The study of all possible spread functions is equivalent to the analysis of all the resolution kernels [2],[3]."
- **1.1.** My reply: Grave de Peralta Menendez and Gonzalez Andino quote themselves for this statement. They have falsified the truth: this statement is not to be found in their papers [2] and [3]. This statement can be found in my paper [1] (in section "The resolution matrix"). Actually, Grave de Peralta Menendez and Gonzalez Andino have made statements quite to the contrary, scorning the information contained in the point spread functions. For instance, in [2] they state: "The information contained on the impulse responses concerns exclusively single point sources,..." (Note: impulse response and point spread function have the same meaning.)

- **1.2. Quoting from [10]**: "However, the analysis presented by Pascual-Marqui in [1] and [6] to evaluate the solutions is not really using the spread functions but a measure derived from them: The dipole localization error....."
- **1.2. My reply**: In [1] I present an exhaustive analysis of all point spread functions, based on the feature which I consider most relevant to the aim of EEG inverse solutions: localization error. The "dispersion" of point spread functions was defined, studied, and reported in [6]. The computer programs used and offered to the reader in [1] (available upon request to the author since June 1998: http://www.keyinst.unizh.ch/loreta.htm), allow the full and complete exhaustive evaluation of all point spread functions, including amplitudes (see Figure 1).

I define "first order localization errors" of an instantaneous 3D discrete linear inverse solution as the set of localization errors for each point spread function. My methodology for comparing solutions belonging to this class starts with the following two principles: (1) high first order localization errors indicate the inadequacy of a solution; (2) the converse is not true. One essential fact must stressed: while low errors do not indicate adequacy of a solution, they do constitute a necessary (but not sufficient) condition for adequacy of a solution.

- **2.1. Quoting from [10]**: "About the "futility of trying to design near ideal averaging kernels"...."
- **2.1.** My reply: The averaging (or resolution) kernels are harmonic functions. This fact was published in [1], and it proves that in a 3D solution space, the averaging kernels can not be optimized. Therefore, all efforts towards optimization in a 3D solution space, as published and "extensively discussed in the literature ([8], [2], [3])", have been futile. This fact of nature holds and cannot be changed for a 3D solution space. Any insistence in the rationality of optimization in 3D space is pointless.

I wish to emphasize that the "curse of harmonic resolution kernels" was reported in [1]. It was not reported in the papers by Grave de Peralta Menendez and Gonzalez Andino, a fact that can be confirmed by reading carefully their self-quoted papers. For instance, in [3] they state: "A certain eccentricity value seems to exist below which all solutions fail to obtain adequately centered resolution kernels around the target point." This statement is a far cry away from the full mathematical characterization implied by the harmonic character of the resolution kernels reported in [1].

One word of caution with respect to the equivalence of resolution kernel and point spread function optimization: Resolution kernels can not be optimized in 3D space, because of their harmonic character. Point spread functions might be amenable to optimization, since, in general, they are not harmonic. However, for optimization to take effect, one must find the proper functional. The WROP functionals in [3] may not necessarily be the best ones. Other functionals for optimizing the <u>full</u> resolution matrix exist, such as the one reported in equation 10, in [1]. This optimization, with the proper weight, produces LORETA, which satisfies "the minimum necessary condition" of low first order localization errors.

- **2.2. Quoting from [10]**: "We are pleased to see that in this paper [1], the author coincides with us...."
- **2.2.** My reply: First, it is worth emphasizing that the definition and interpretation of the averaging kernels for any linear inverse problem were published by Backus and Gilbert [8]. This contribution was not made by Grave de Peralta Menendez and Gonzalez Andino, as they so pretentiously imply. Second, all averaging kernel features emphatically proposed in ([2], [3], [4], [5]) are practically non-informative in 3D space, due to the fact that the averaging kernels are harmonic [1].
- **3.1. Quoting from [10]**: "It is not true that we "omitted an explicit equation of the inverse solution for the case of an unknown vector field"....."

- **3.1.** My reply: Substitution of the proper weights (given by the unidentified equation following equation 14 in [3]), into equation 14 in [3], is undefined. The authors did not specify in their paper the definition of the product of a Kronecker delta with a lead field. The correct form of equations was originally defined by Backus in Gilbert (see equation (4.10) in [8]), where such a product was specified. The correct explicit equations can also be found in [1].
- **3.2. Quoting from [10]**: "Finally, the author fails to realize that the WROP method is not a particular inverse solution but an strategy....."
- **3.2.** My reply: Grave de Peralta Menendez et al. proposed the WROP method in [3]. They claimed "optimum resolution". They did not indicate how to choose the "so-called" weights in WROP. Furthermore, they presented results that are not reproducible by other researchers, since they did not specify the particular weights that were used in creating their Figures. Now the authors claim that the WROP method-strategy is very general. For the researcher interested in testing concrete inverse solutions, the only practical issue is: which WROP weights should be used for realistic (non-spherical) head geometry?

Whatever the case may be, the results in [1] show that the WROP strategy is doomed to failure because in 3D space, optimization is pointless. Moreover, using the WROP strategy with a particular choice of weights [1] was shown to produce an inverse solution incapable of correct first order localization.

As of this moment, a new software package for the fair comparison of instantaneous 3D discrete linear inverse solutions (for current density) is available upon request to the author (http://www.keyinst.unizh.ch/loreta.htm). This package is based on a somewhat more realistic head model: the average human brain Talairach MRI atlas from McGill University. The approximate EEG lead field was computed numerically using the boundary element method (BEM). No use is made here of "spherical" approximations. https://www.keyinst.unizh.ch/loreta.htm). This package is based on a somewhat more realistic head model: the average human brain Talairach MRI atlas from McGill University. The approximate EEG lead field was computed numerically using the boundary element method (BEM). No use is made here of "spherical" approximations. Appendix-I includes some new, unambiguously specified, inverse solutions that can be found in the package. Also included here (Appendix-I includes some new, unambiguously specified, inverse solutions that can be found in the package. Also included here (Appendix-I includes some new, unambiguously specified, inverse solutions that can be found in the package. Also included here (Appendix-I is the treatment of the regularization issue. Using a 7 mm resolution grid for the cortical grey matter solution space, the mean localization errors for LORETA and minimum norm were 11.45 and 18.61 mm, respectively. https://www.keyinst.unizh.ch/loreta.htm. The package is based on a somewhat more realistic head on a point source is the first of the cortical grey matter solution space, the mean localization errors for LORETA and minimum norm images (n

Once Grave de Peralta Menendez and Gonzalez Andino publish a completely specific and unambiguous instantaneous 3D discrete linear inverse solution for current density in non-spherical head models, it will be included in the Talairach package.

- **3.3. Quoting from [10]:** "Then, the conclusion of Pascual-Marqui [1], that "the low localization error, in the sense defined here constitutes a minimum necessary condition" even if apparently reasonable, is not justifiable on theoretical or simulation grounds."
- **3.3.** My reply: Grave de Peralta Menendez and Gonzalez Andino failed to remember, again, that the principles of linearity and superposition hold (see my reply to comment "c)" above).
- **3.4. Quoting from [10]**: "Earlier conclusions about LORETA (*the main properties of LORETA* [9]) conjectured on the basis of the dipole localization error have proved to be false."
- **3.4. My reply**: "Blurring" is certainly equivalent to "distortion". LORETA produces blurred images (low resolution) of reality (see my <u>reply to comment "c)"</u> above), and therefore, the main properties of LORETA hold.

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Appendix I Appendix II Figures



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